



ANY INDIVIDUAL WITH A DISABILITY MAY REQUEST SPECIAL ASSISTANCE BY CONTACTING THE RECORDING SECRETARY

AGENDA
for Regular Meeting of the
COUNTY OF MADERA DELTA MENDOTA SUB-BASIN
GROUNDWATER SUSTAINABILITY AGENCY
ADVISORY COMMITTEE
May 30, 2018
6:00 P.M.

Meetings of the County of Madera Delta-Mendota Sub-Basin Groundwater Sustainability Agency Advisory Committee shall convene in Room 3005, Madera County Government Center, 200 West 4th Street, Madera, California.

Supporting documents relating to the items on this agenda are available through the County of Madera website at www.maderacounty.com. These documents are also available at the office of the Madera County Water and Natural Resources Department, 200 West 4th Street, Madera, CA 93637. Please contact the Department of Water and Natural Resources for updates.

- 1. CALL TO ORDER**
- 2. PLEDGE OF ALLEGIANCE**
- 3. ROLL CALL OF COMMITTEE MEMBERS**
- 4. PUBLIC COMMENT:** The first 15 minutes of each regular session is set aside for members of the public to comment on any item within the jurisdiction of the Committee, but not appearing on the agenda. For items appearing on the agenda, the public is invited to comment at the time the item is called for consideration by the Committee. Any person addressing the Committee under public comment will be limited to a 3 minute presentation to ensure that all interested parties have an opportunity to speak. Please submit any handouts to the Recording Secretary.

REGULAR SESSION:

- 5. GROUNDWATER SUSTAINABILITY EDUCATION**
Presentation on the Sustainable Groundwater Management Act by Chris Olvera, California Department of Water Resources.

MAIN GOVERNMENT CENTER
200 W. 4TH STREET
MADERA, CA 93637
www.MaderaCounty.com



6. **GROUNDWATER SUSTAINABILITY, DELTA-MENDOTA SUB-BASIN UPDATE AND CALENDAR**
Presentation by Stephanie Anagnoson, Director, Department of Water and Natural Resources,
County of Madera.
7. **COMMITTEE MEMBER AND STAFF REPORTS**
8. **ADJOURNMENT**

Next Meeting Date: August 29, 2018 at 6:00 p.m.